

COOPER HEWITT TOP 10 TIPS FOR THE INTERVIEW

1. DO YOUR HOMEWORK
Know what they are looking for – check their website
2. ART FROM LIFE
It's a skill all schools want i.e. observational drawing. Still life, figures, models and landscapes. Think about the 2P's:
Proportion and Perspective
3. PERSONAL WORK
From your experiences, culture and background, techniques and mediums
4. SKETCH BOOK WITH IDEAS & SHOWING ORIGINALITY
They want to know your process – annotate! It doesn't matter if it is not finished.
5. DIGITAL COPIES – USB
Always back up! Photograph your work. Create folders for quick access for your interview. You don't want to make the panel walk through a 'maze' to find your work
6. BE SELECTIVE
Your best and most recent works. Variety is the key, showing breadth of experience of techniques and mediums. Create a flow and be consistent with labelling.
7. PRACTISE
Arrange 'mock' interviews. Know your work and be able to speak about your work using 'artist speak'. Get to the point, discuss the elements of art and design process. They want to know how you think!
8. ASK OTHERS
Talk to your art teacher, local librarian or other adults to put their interview lens on to review your work. Remember is about your artwork, not about you. Think about suggestions carefully before making any changes. Do the changes add or take away from your folio?
9. KNOW IT!
Be able to speak about your work, strengths, techniques, mediums, elements and design process. Every single piece of your work and be able to respond to the works of others in the same way. Be positive and constructive about the feedback you give
10. BE READY☺
Know the address, leave early (just in case), take snacks and a drink (you may be there a long time) and dress to impress (clean, simple and tidy).